

Stryker Youth Field Hockey Tournament Sat., May 6th 2017

Level A U14*	Level B U12*	Level C U10*	Level D U8*
A1-Fly Black	B1-Fly White	C1- SF Field Hockey	D1-EB Alligators
A2- Mojo Black	B2-Stryker Black	C2-EB Meerkats	D2-Lightning
A3- Lightning Yellow	B3- EB Cheetahs	C3-Lightning Black	D3-USA Lions
A4- USA Lions	B4-Lightning Red	C4-Stryker Pink	D4-SF Field Hockey
A5-Quicksilver Purple	B5-USA Lions	C5-USA Lions	
A6- EB Attack Navy			
A7- Stryker Chip			
A8-Quicksilver White			
A9- Stryker Dale			
A10-EB Attack Lime		*general age groups	
A11- Fly Blue			
A12- Lightning White			

Level A-Generally U14 teams, could be a competitive U12 team as well

Level B-Generally U12 teams but could have a beginner U14 player or two, could also be a competitive U10 team as well

Level C-Generally U10, could have a beginner U12 or competitive U8 team

Level D-Generally U8, very young and new players

IMPORTANT:

- Check in times-Level A7-11 7:30/Level A1-6 11:15/Level B and D 8:15/Level C at 11:00 (Only a team rep needed)
- If team colors conflict, the team listed first can choose to change or wear pinnies
- No short or long corners-free hits will be taken at a line marked with cones
- Level A and B will be playing 7v7/Level C and D will play 6 v 6 (unless coaches agree on 7 v 7)
- Rules will follow Cal Cup with a line instead of a circle for corners
- Games are 18 min. There will be a 2 minute transition between games

Times	Field 1	Field 2	Field 3
800	A7 v A11	A9 v A12	
820	A7 v A8	A9 v A10	
840	A8 v A10	A11 v A12	
900	B1 v B5	B3 v B4	D1 v D2
920	A8 v A12	A10 v A11	D3 v D4
940	B1 v B2	B4 v B5	D1 v D3
1000	A7 v A12	A9 v A11	D2 v D4
1020	B2 v B5	B1 v B3	D1 v D4
1040	A7 v A10	A8 v A9	D2 v D3
1100	B2 v B3	B1 v B4	D1 v D4
1120	A8 v A11	A10 v A12	D2 v D3
1140	B3 v B5	B2 v B4	C1 v C5
1200	A1 v A5	A3 v A6	C3 v C4
1220	B2 v B3	B1 v B5	C1 v C2
1240	A2 v A4	A5 v A6	C2 v C5
100	B2* v B4	A1 v A3	C1 v C3
120	A1 v A2	A3 v A4	C4 v C5
140	A2 v A6	A4 v A5	C2 v C3
200	A1 v A6	A3 v A5	C1 v C4
220	A1 v A4	A2 v A3	C3 v C5
240	A2 v A5	A4 v A6	C2 v C4
300			

*extra game